

Input Image (3, 256, 256)

Conv2d (32, 128, 128)

Conv2d (64, 64, 64)

Conv2d (64, 32, 32)

Conv2d (64, 16, 16)

Conv2d (128, 8, 8)

Conv2d (128, 4, 4)

Conv2d (n, 4, 4)

ConvTranspose2d
(128, 4, 4)

ConvTranspose2d (128, 8, 8)

ConvTranspose2d (64, 16, 16)

ConvTranspose2d (64, 32, 32)

ConvTranspose2d (64, 64, 64)

ConvTranspose2d (32, 128, 128)

ConvTranspose2d (16, 256, 256)

Conv2d (3, 256, 256)